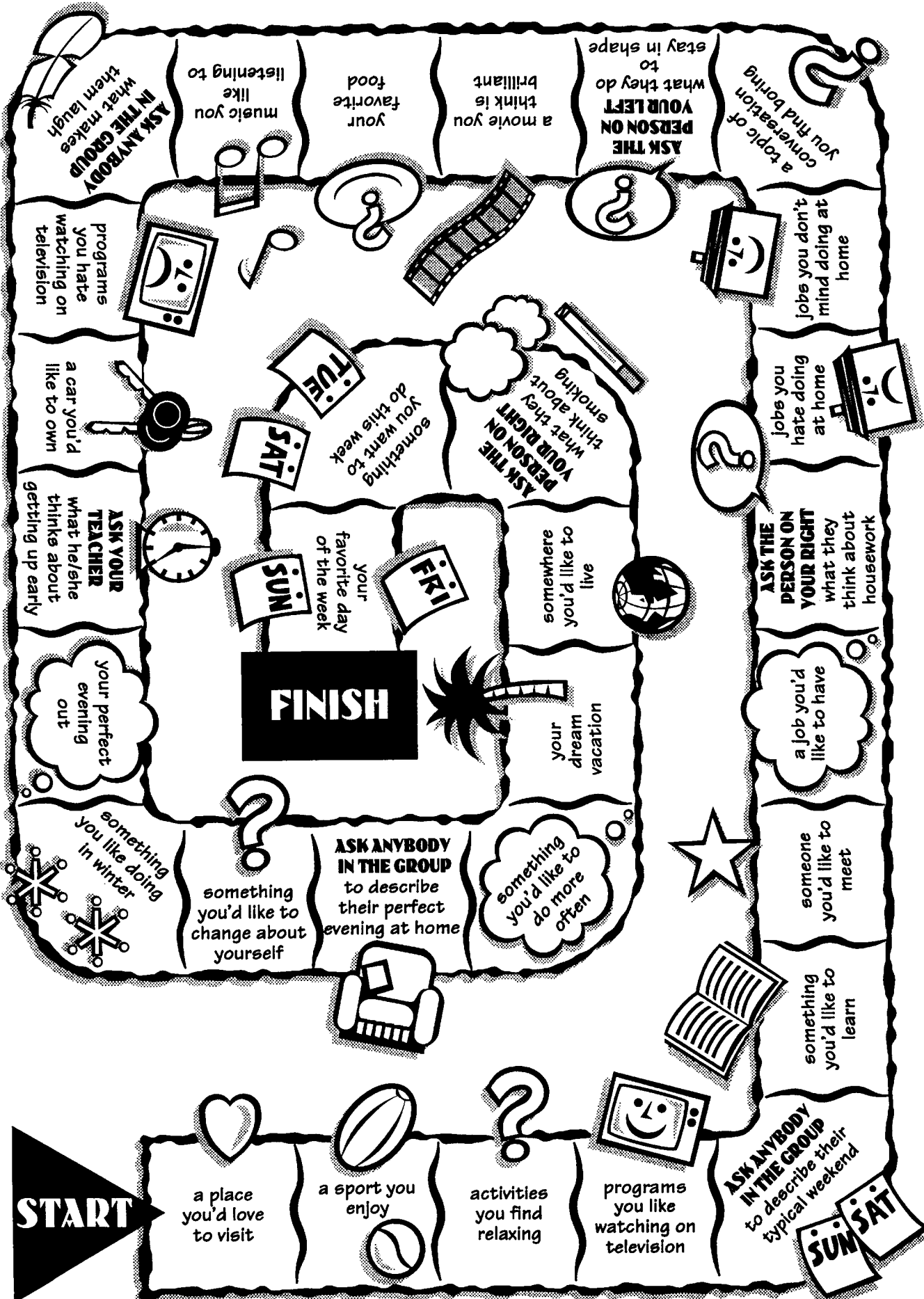


4

Half-minute Topics



# Half-minute Topics Worksheet 4

## ACTIVITY

Groupwork: speaking

## AIM

To play a board game by talking about given topics.

## GRAMMAR AND FUNCTIONS

Talking about likes and dislikes

Verb patterns: *to* or *-ing*

*Would like to/love to* + infinitive to talk about ambitions, hopes and preferences

Adverbs and adverbial phrases of frequency

## VOCABULARY

Routine and leisure activities

## PREPARATION

Make one copy of the worksheet for every four to six students in the class. Provide dice and markers for each group. Each group will also need a watch with a second hand.

## TIME

30 to 40 minutes

## PROCEDURE

1. Ask the students to work in groups of four to six.
2. Give one game board, some markers, and one dice to each group.
3. Before the students start playing the game, explain how to play using the instructions below. If you wish, you can photocopy these instructions and distribute a copy to each group, or display a copy on an overhead projector.
4. The students are ready to play the game. While they are playing, go around to each group and make sure that they are playing correctly.

## HOW TO PLAY THE GAME

1. Put the game board in the middle of the table and place a watch with a second hand next to it.
2. All the players put their game pieces on the square marked **START** and throw the dice. The first player to throw a six starts the game.
3. Player A throws the dice and moves his or her marker along the board according to the number on the dice.
4. Player A then reads the topic on the square the marker has landed on and talks about it for 30 seconds. Players should be timed from the point at which they start talking, thus allowing them a little thinking time before they start talking.
5. If a player lands on a square with the instruction to ask somebody else, that player should read the topic aloud to the relevant person who then talks about it for 30 seconds.
6. If a player has nothing to say on the topic landed on, the player is allowed to pass and miss a turn, but this can only be done once in the game by each player.
7. The game continues in a clockwise direction until the first player reaches the square marked **FINISH**.