Book B

4 *What Am I Going to Do?*

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Solutions for English Teaching

Move Up Elementary
Resource Pack

You're going to drink a cup of coffee.

You're going to ask your teacher a question.

You're going to parachute from a plane.

You're going to dive into very cold water.

You're going to eat a delicious meal.

You're going to go out with someone special tonight.

You're going to ski down a mountain.

You're going to do the dishes.

You're going to go out for a walk in the rain.

You're going to speak in public.

You're going to sunbathe.

You're going to run a race.

You're going to take a class photograph.

You're going to get on a bus.

You're going to get into bed.

You're going to fall off a ladder.

What Am I Going to Do?   **Worksheet** *4*

ACTIVITY
Whole class: speaking

AIM
To mime the actions leading up to something you are going to do. To guess what other members of the class are going to do by watching their mime.

GRAMMAR AND FUNCTIONS
Going to + infinitive

VOCABULARY
Everyday and leisure activities

PREPARATION
Make one copy of the worksheet and cut it up into mime cards as indicated.

TIME
30 minutes

PROCEDURE
1. Ask the students to watch you. Choose one of the mime cards and mime the actions you would do in preparation for the action marked on the card (but not the action itself). Freeze just before the action itself and ask the class *What am I going to do?* You do not have to be a brilliant mime artist, but it is essential that you are willing to mime enthusiastically and not be embarrassed. This will put the students at ease when it is their turn to do a mime.

2. Tell the students that they are going to take turns doing similar mimes for the rest of the students to guess. But before they begin, divide the class into teams of five to eight.

3. Decide which team is going to play first and ask them to choose a student to do the first mime. Remind them they must freeze just before the action, and say *What am I going to do?*

4. Give the first player a mime card and explain to the class that, when he/she freezes, only the members of his/her team are allowed to call out a guess at first. Team members should consult before guessing. If his/her team do not guess the action correctly, the other teams are allowed to guess. Teams score two points for a correct guess.

5. Continue until all the mime cards have been used. The team with the highest score is the winner.

OPTION
If you think your students may be embarrassed to mime in front of the whole class, or if you have a very large class, make one copy of the worksheet for each group of six to eight students and ask them to do the activity in their groups.

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