

## Body snap

by Maria Toth

**Age:** Primary (6–11)

**Language aim:** To name parts of the body

**Time:** 30–45 minutes

**Student grouping:** Pairs

**Materials:** One copy of the worksheet per student; flashcards of the words for the parts of the body on the worksheet (not included)

**Language focus:** Parts of the body: *arm, leg, foot, hand, eye, nose, mouth, ear*

**Aim of the game:** To be the first to call 'Snap!' when text and picture match

### Warmer

Revise the parts of the body by giving the children instructions such as 'Touch your nose' and 'Touch your mouth.'

### Playing the game

#### Step 1

Draw pictures of the parts of the body included in this game on the board.

#### Step 2

Have ready some flashcards showing the words for each part of the body. Give out the flashcards to the children at random. Ask each child to stick their word next to the correct picture on the board. The class can then refer to these words on the board if they need to during the next stage.

#### Step 3

Give one copy of the worksheet to each child and ask them to fill in the appropriate word in the blank box next to each picture.

#### Step 4

The children cut along all the dotted lines to make cards.

#### Step 5

In pairs, Child A and Child B mix their cards together and put them face down on their desks. They take eighteen cards each, putting their cards one on top of each other in a pack, with the words and pictures still face down.

#### Step 6

Child A starts by turning over the card from the top of their pack and laying it in the middle of the desk while saying the part of the body out loud. Child B then takes a card from his or her pack and lays it on top of child A's card, calling out the part of the body. If the two cards go together, for example, arm (picture) and arm (text), or arm (picture) and arm (picture), or arm (text) and arm (text), the first player to say 'Arm – Snap!' wins the cards and places them underneath the other cards in their hand. If they do not match, the players continue to turn over cards in turn until two matching cards appear. The first person to say the correct part of the body and 'Snap!' takes all the cards in the middle of the desk and adds them to the other cards in their hand.

#### Step 7

If a child calls 'Snap!' by mistake, for example when two cards do not match, or they say an incorrect word for a part of the body, such as 'Leg' for a picture of an arm, the other player takes the cards from the centre of the desk and adds them to their pile.

#### Step 8

If a child has used up all their cards, the other player continues to lay down and call cards one after another until 'Snap!' is called.

#### Step 9

The first player to gain all the cards is the winner. As it can sometimes take a long time to get to this stage, you can impose a time limit, for example ten minutes. The players can then count their cards to see who has most.

### Extra ideas

The same game can be played using pictures and words for other vocabulary sets, for example 'food'.

## Body snap

by Maria Toth

	
	
	
	
	
	
	
	