

## MEMORY 3

**Present Perfect Simple:** *She's packed her suitcase.  
He hasn't packed his suitcase.*

**Photocopy pages 33 and 89 to play this game.**

Divide the class into small teams of two or three players and appoint team secretaries. Hand out page 33 and give the teams two minutes to study and memorise the picture. Then get the teams to cover or hand you back page 33. Hand out page 89 and go through the examples with the class. The team secretaries, helped by the rest of their team, write down what jobs the Wright family have and have not completed. They must not look back to the first page while doing this. The team with the most correct sentences is the winner.

- ANSWERS:
1. She's packed her suitcase.
  2. She's made her bed.
  3. She hasn't switched off the lights.
  4. She's watered the plants.
  5. He hasn't packed his suitcase.
  6. He's picked up the car keys.
  7. He hasn't turned off the electric fire in the bathroom.
  8. He hasn't closed the windows.
  9. They haven't tidied their room.
  10. They've had a shower.
  11. They've washed their hair.
  12. They haven't taken the cat to the neighbour.

## LONG SENTENCE GAME

**Present Perfect Simple:** *I've washed the dishes.*

Begin the game by saying *I've done a lot of jobs today. I've washed the dishes.* Explain that the first player has to repeat your sentence and then add something new, eg *I've washed the dishes and dried them.* The game continues with each player in turn trying to remember what the last player said and then adding something new to the list. Players get a minus point if they (a) make a memory mistake; or (b) hesitate too long. Do not give players minus points for grammar mistakes - just correct the mistake and allow the player to continue. Example round:

- Player 1: *I've washed the dishes and dried them.*  
Player 2: *I've washed the dishes, dried them and put them away.*  
Player 3: *I've washed the dishes, dried them, put them away and cleaned the floor.*  
Player 4: *I've washed the dishes ...* (This player is gets a minus point because he or she can't remember what follows).  
Player 5: *I've washed the dishes, dried them, put them away, cleaned the floor and dusted the furniture.*  
Player 6: *I've washed the dishes .... etc.*

And so on. You could then begin a new round with a different situation. For example: *He's done a lot of nice things this week. He's been to the cinema ...*. The player with the least number of minus points at the end of the game is the winner.

**Hints:** Play a trial round before playing properly.

## WHAT'S DIFFERENT?

**Present Perfect Simple:** *You've opened the matchbox.*

You need a number of objects for this game, e.g. *a matchbox, matches, a file, a piece of paper, a waste-paper bin, some scraps of old paper*, etc. Place the objects on and around a table or desk. Give the class one minute to study the objects. Then, without the class seeing, make a number of changes, e.g. *Put the matches into the matchbox, take a piece of paper out of the file, throw the scrap paper into the bin*, etc. The class then has to say what is different: *You've opened the matchbox. You've taken a piece of paper out of the file. You've thrown the paper into the bin.* You could then get the class to make changes for individual players to identify.